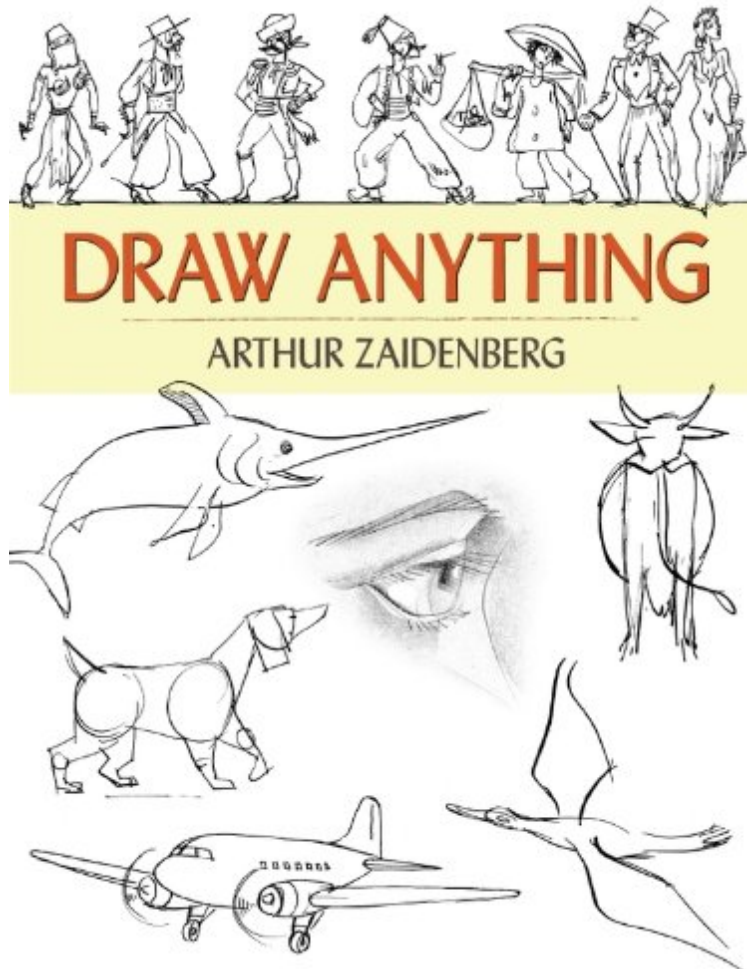


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## Draw Anything (Dover Art Instruction)

Arthur Zaidenberg

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**Arthur Zaidenberg : Draw Anything (Dover Art Instruction)** before purchasing it in order to gage whether or not it would be worth my time, and all praised Draw Anything (Dover Art Instruction):

4 of 5 people found the following review helpful. Good Source BookBy Alan Dale DanielDraw Anything, by Arthur Zaidenberg, is a good source book; however, it is not a teaching tool for yourself or for a class situation. If you are trying to learn to draw I recommend How To Draw Anything by Mark LinleyHow to Draw Anything, Keys to Drawing by Dodson, Drawing on the Right Side of the Brain by Betty Edwards, Drawing the Head and Figure by Jack Hamm (anything by Jack Hamm is worth getting), or Bridgman's Complete Guide to Drawing from Life by George Bridgman. I have purchased every one of these books, and many others, and found them to be the best for teaching drawing to a person without experience (or, in my case, talent).Mr. Zaidenberg's book does acquaint the artist with the basics of many different animals, objects, and people, but it really is only a way to copy the drawing rather than a real life object. If the artist can find the actual object, take a photo, or obtain a photo he or she should proceed from that

rather than any drawing -- with the exception of drawings by the great masters. To Mr. Zaidenberg's credit he points out in the intro to the book that it is more of a source book than a teaching aid. AD23 of 3 people found the following review helpful. Everything I hoped for and more. By Montee This book offered exactly what I wanted and needed. Because I already have been drawing for awhile, I didn't need any 'how to'. I just wanted a variety of pictures that I could use to draw from. Not everything comes from my memory because we usually aren't the type to take a mental picture of everything. Some things yes, but others we just need to view them to capture detail that is usually overlooked. Since I am not in a position where I can just go out and find the objects that I want to draw, this book gave me the variety that I needed. I recommend this book to those that already have their methods and style of drawing figured out, but just want ideas of what to draw and some detail included. 1 of 1 people found the following review helpful. Old book for a granddaughter. By Carl L. Potter, Jr. Perfect for a young person with some interest and talent in drawing/painting. My wife received the original hardcover book about 50 years ago (still has it) and remembered it as her best friend. Granddaughter was excited when she opened it. Easy purchase and it arrived on the date estimated.

Written by an expert art teacher, this visual drawing dictionary offers thousands of instructive illustrations in alphabetical order; from abdomen to zodiac. Simplified for beginners and intermediate students, it presents a tremendous wealth of images: animals, people performing a variety of activities, and common and uncommon objects, including fruits and flowers, clothing, furniture, and much more. The twofold purpose of this manual is to demonstrate how to construct figures and objects using the "scaffold" forms depicted here, and to serve as a source of information and research. Many of the sketches show basic structures in their simplest elements. In other cases, a relatively complete drawing serves as a base for the display of a costume or demonstration of an activity. A guide to simplification and an essential reference, this book represents a vital resource for artists of all levels, amateur and professional.

About the Author Arthur Zaidenberg was a painter, sculptor, teacher, and the author of numerous art books. His popular "how-to" series was based on the idea that anyone who could write and combine simple shapes could draw. During his career, he created murals for hotels and the cruise ship Rotterdam, and made animated films; during World War II for the Army Signal Corps.