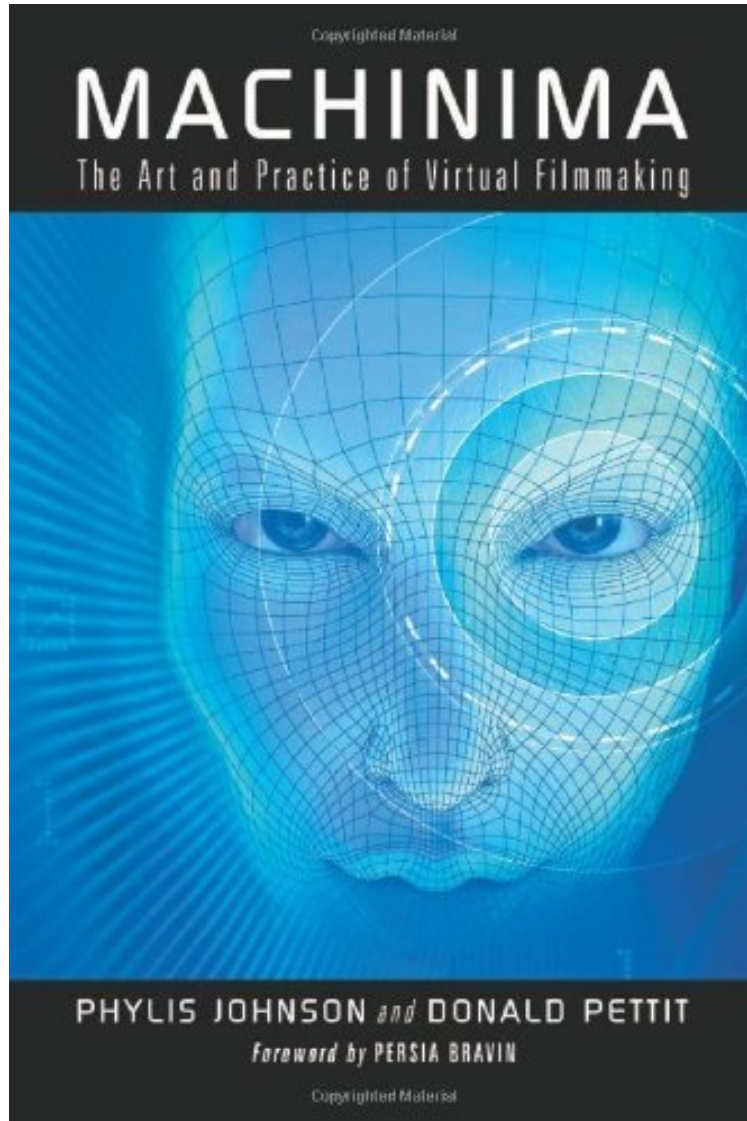


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Machinima: The Art and Practice of Virtual Filmmaking

Phylis Johnson, Donald Pettit

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Phylis Johnson, Donald Pettit : Machinima: The Art and Practice of Virtual Filmmaking before purchasing it in order to gage whether or not it would be worth my time, and all praised Machinima: The Art and Practice of Virtual Filmmaking:

2 of 2 people found the following review helpful. Great for Getting the Lay of the LandBy AesadaiThis volume is perfect for getting all the info on the history and current snap shot of Machinima today. It is a little light on the vision for how Machinima can take the next step into full spectrum legitimacy and for that I found that chapter 8 of Blender Meets Python: Blender 2.6 Unites with Python 3 for a Completely 3D Relationship (Volume 1) was really good for

laying out how Machinima principles can be used within Blender to cut costs for legitimate animation (with the help of the Blender Game Engine).

Unlike traditional animation techniques that use specialized 3D animation software, machinima—a term derived from the words “machine” and “cinema”—records the action in real-time interactive 3D environments, such as those found in video games, to create a cinematic production. No longer solely the province of hard-core gamers, machinima has become central to the convergence between animation, television, and film, but retains its own identity as a unique media format. It has evolved quickly within massive multi-player gaming and virtual platforms such as Second Life, The Sims, World of Warcraft, and virtual worlds under development. These interviews, essays, and discussions with leading machinima producers, reviewers, performers, and advocates discuss scripting basics, character development, and set design, as well as tips on crafting machinima through creative use of sound, lighting, and post-production.

"in-depth look at many aspects of the world of machinima. Recommended"--Choice; "one of the best and most interesting books on machinima currently available"--Renderosity; "gathers essays and interviews highlighting technical aspects of machinima"--Reference Research Book News. About the Author Phylis Johnson is a professor and former chairperson of the Radio-Television Department at Southern Illinois University, Carbondale. Donald Pettit is a freelance photographer and videographer, and the CEO of Lowe Runo Productions, a media company that features machinima and video production.